

Quadrant III – References/Web links

Programme: Bachelor of Science

Subject: Computer Science

Paper Code: CSC 108

Paper Title: Mobile Application Development

Unit: Introduction to Mobile Apps and Android

**Module Name: Android Pre-requisites- Java/Kotlin Programming
Fundamentals, Introduction to XML, Introduction to Build System (Gradle)**

Module No: 04

Name of the Presenter: Melissa G. Rodrigues

Offline Resources:

1. Dawn Griffiths and David Griffiths, Head First Android Development: A Brain-Friendly Guide, Shroff/O'Reilly; Second edition, 2017.
2. John Horton, Android Programming for Beginners, Packt Publishing Limited , 2015.
3. Erik Hellman, Android Programming: Pushing the Limits (MISL-WILEY) , Wiley,2013
4. Iyanu Adelekan, Kotlin Programming by Example, Packt Publishing Limited,2018.
5. Valentino Lee, Heather Schneider, and Robbie Schell, Mobile Applications: Architecture, Design, and Development, Prentice Hall, 2004.
6. Rajiv Ramnath, Roger Crawfis, and Paolo Sivilotti, Android SDK 3 for Dummies, Wiley, 2011.

Online Resources:

<https://www.greenbot.com/article/3012144/android-a-to-z-a-glossary-of-android-jargon-and-technical-terms.html>

<https://android.gadgethacks.com/news/big-android-dictionary-glossary-terms-you-should-know-0165594/>

<https://www.oreilly.com/library/view/programming-android-2nd/9781449332921/ch01.html>

<https://www.ijcsmc.com/docs/papers/May2015/V4I5201557.pdf>

[**https://www.intuz.com/android-app-development-guide**](https://www.intuz.com/android-app-development-guide)