

**Programme** : Bachelor of Science(Third Year)

**Subject** : Computer Science

**Semester** : VI

**Course Code** : CSC109

**Course Title**: Full Stack Web Development

**Unit II** : Node.js

**Module Name**: Module, Module types: Core

Modules, Local Modules,

Module.Exports

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## NOTES

### Module

- ✓ Module in Node.js is a simple or complex functionality organized in single or multiple JavaScript files which can be reused throughout the Node.js application.
- ✓ Each module in Node.js has its own context, so it cannot interfere with other modules or pollute global scope. Also, each module can be placed in a separate .js file under a separate folder.

### Module Types

Node.js includes three types of modules:

- ✓ Core Modules
- ✓ Local Modules
- ✓ Third Party Modules

### Core Modules

- ✓ Node.js is a light weight framework.
- ✓ The core modules include bare minimum functionalities of Node.js.
- ✓ These core modules are compiled into its binary distribution and load automatically when Node.js process starts.

- ✓ However, you need to import the core module first in order to use it in your application.
- ✓ **Core Modules**

Core Module	Description
<a href="#">http</a>	http module includes classes, methods and events to create Node.js http server.
<a href="#">url</a>	url module includes methods for URL resolution and parsing.
<a href="#">querystring</a>	querystring module includes methods to deal with query string.
<a href="#">path</a>	path module includes methods to deal with file paths.
<a href="#">fs</a>	fs module includes classes, methods, and events to work with file I/O.
<a href="#">util</a>	util module includes utility functions useful for programmers.

### Loading Core Modules

- ✓ In order to use Node.js core or NPM modules, you first need to import it using `require()` function as shown below.  

```
var module = require('http');
```
- ✓ As per above syntax, specify the module name in the `require()` function. The `require()` function will return an object, function, property or any other JavaScript type, depending on what the specified module returns.

### Example Code

- ✓ The following example demonstrates how to use Node.js http module to create a web server.

```
var http = require('http');
var server = http.createServer(function(req,res){
    // write code here
```

```
});  
server.listen(5000);
```

### Local Modules

- ✓ Local modules are modules created locally in your Node.js application.
- ✓ These modules include different functionalities of your application in separate files and folders.
- ✓ You can also package it and distribute it via NPM, so that Node.js community can use it.

### Example Code

- ✓ Let's write simple logging module which logs the information, warning or error to the console.
- ✓ This code should be kept in a separate file. Eg. Log.js

```
var log={  
  info: function(info){  
    console.log('Info: ' + info); }  
  warning: function(warning){  
    console.log('Warning: ' + warning); }  
  error: function(error){  
    console.log('Error: ' + error); }  
};  
module.exports = log;
```

### Loading Local Modules

- ✓ Create app.js file as follows:  

```
var myLogModule = require('./Log.js');  
myLogModule.info('Node.js Started');
```
- ✓ Run the above code using – node app.js and we will get the following output:  
Info: Node.js Started

### module.exports

- ✓ The module.exports is a special object which is included in every JavaScript file in the Node.js application by default.

- ✓ The module is a variable that represents the current module, and exports is an object that will be exposed as a module.
- ✓ So, whatever you assign to module.exports will be exposed as a module.

### Export Literals

- ✓ As mentioned earlier, exports is an object. So it exposes whatever you assigned to it as a module. For example, if you assign a string literal then it will expose that string literal as a module.

#### Message.js

```
module.exports = "Hello World";
```

#### App.js

```
var msg = require('./Messages.js');  
console.log(msg);
```

### Export Object

- ✓ Message.js

```
exports.simpleMessage = 'Hello World';
```

OR

```
module.exports.simpleMessage='Hello World';
```

#### App.js

```
var msg = require('./Messages.js');  
console.log(msg.simpleMessage);
```

- ✓ In the same way as above, you can expose an object with function.

- ✓ Log.js

```
module.exports.log=function(msg){  
    console.log(msg);  
}
```

#### App.js

```
var msg = require('./Messages.js');  
msg.log('Hello World');
```